Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 66374-145-7 **CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN** TYPE ____ (Column 1) (Column 2) SMALL ENTITY OR TOTAL CLAIMS RATE FEE RATE FEE 3 BASIC FEE 385.00 BASIC FEE 770.00 NUMBER EXTRA **FOR** NUMBER FILED TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X43 =X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL チラのしの TOTAL OR OTHER THAN **CLAIMS AS AMENDED - PART II** SMALL ENTITY OR **SMALL ENTITY** (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL AMENDMENT **AFTER PREVIOUSLY EXTRA** FEE **FEE AMENDMENT** PAID FOR Total Minus X\$18= X\$ 9= OR Independent Minus X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDIß REMAINING NUMBER PRESENT RATE **TIONAL RATE** TIONAL **AMENDMENT** AFTER **PREVIOUSLY EXTRA** FEE FEE **AMENDMENT** PAID FOR Total Minus ** X\$ 9= X\$18= OR Independent Minus ---X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE (Column 3) (Column 1) (Column 2) HIGHEST CLAIMS ADDI-ADDI-O REMAINING NUMBER **PRESENT TIONAL** TIONAL **PREVIOUSLY** RATE RATE **AMENDMENT AFTER EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus *** X86= X43 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR

OR

TOTAL

ADDIT, FEE

TOTAL

ADDIT. FEE

^{*} If the entry in column 1 is less than the ntry in column 2, write "0" in column 3.

^{**} If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.